

TOTAL TRAINING™ FOR Adobe® Flash® CS4 Professional - Essentials QUICK REFERENCE GUIDE

C1	CREATING & MANAGING CONTENT	32:05	C6	ANIMATION TECHNIQUES	54:42
1	Touring the Flash Interface		1	Importing Slideshow Content	
2	New Document Settings & Navigation		2	Working in a Movie Clip Timeline	
3	Drawing & Selecting Simple Vector Shapes		3	Animating the First Image in the Slideshow	
4	Drawing Curves with the Pen & Pencil Tools		4	Non-linear Animation	
5	Exploring Other Drawing Tools		5	Swapping Objects	
6	Interaction between Shapes		6	Using the Distribute to Layers Command	
7	Grouping Objects		7	Adjust Timeline View Options & Animation Timing	
8	Working in Object Drawing Mode				
C2	MANAGING WEBSITE CONTENT	39:57	C7	ACTIONSCRIPT & BEHAVIORS	1:01:45
1	Working with Layers		1	Introducing ActionScript	
2	Using Bitmaps		2	Adding a Stop Action	
3	Adding Text		3	Creating Buttons & Setting Button States	
4	Use the Regular & Primitive Shape Tools to Build a Graphic		4	Creating Interactive Text Buttons	
5	Creating & Adjusting a Symbol		5	Adding Site Content	
6	Transforming Objects with the Free Transform Tool		6	Setting up for ActionScript 2	
7	Exploring Color Types & Gradients		7	Adding Behaviors with ActionScript 2	
			8	Writing ActionScript 3	
C3	THE TIMELINE	20:17	C8	USING SOUND & VIDEO	43:30
1	Timeline Basics		1	Adding a Sound File to the Timeline	
2	Create a Span of Frames & Control the Playhead		2	Adding Sound to a Button	
3	Creating Keyframes		3	Encoding Video for Import into Flash	
4	Insert Blank Keyframes & Clear Keyframes		4	Set Import Options & Choose a Player Skin	
5	Frame-by-Frame Animation & Onion Skin		5	The FLVPlayback Component & Component Inspector	
			6	Flash Video for ActionScript 2 & Older Players	
C4	MOTION PRESETS	34:35	C9	PUBLISHING YOUR SITE	40:29
1	Getting Started with Motion Presets		1	Overview of Flash Publish Settings	
2	Modifying a Motion Tween		2	Compression in Bitmaps & Sounds	
3	Stretching Tween Spans		3	Other Flash Publish Settings	
4	Save Custom Presets & Create Layer Folders		4	HTML Settings	
5	Moving Tween Spans		5	Publishing Your Flash Movie	
6	Setting Static Frames		6	Dreamweaver(R) Integration	
7	Building a Test Movie		7	Uploading Your Site to a Server via FTP	
			8	Credits	
C5	CREATING A MOTION TWEEN	37:31			
1	Adding a Motion Tween				
2	Setting Property Keyframes for Scale & Rotation				
3	Creating a Motion Tween from a Shape				
4	Easing Keyframes				
5	Creating a Fade-in by Adjusting the Alpha				
6	Making a Motion Preset				