

# TOTAL TRAINING™ FOR ADVANCED ADOBE® AFTER EFFECTS® 7 PRO

## BROADCAST DESIGN SECRETS—QUICK REFERENCE GUIDE

### PART 1 News Bumper

#### Prologue - CREATING A STYLE PAGE 20:23 min

1. Creating a Background in Adobe Photoshop(R)
2. Adding Text to Enhance Background Texture
3. Creating a Broadcast Style Logo
4. Adding Color & 3D Effects

#### Lesson 1 - BACKGROUND & FOREGROUND 26:42 min

1. Creating a Cloud Effect Using Fractal Noise
2. Distorting the Clouds
3. Adding Lightning Flashes to the Clouds
4. Creating a Rain Effect
5. Using Advanced Lighting
6. Creating a Foreground Layer
7. Adding Vector Blur to the Foreground
8. Rendering the Compositions

#### Lesson 2 - STORM TRACKER LOGO 35:53 min

1. Setting Up Text for the Storm Tracker Logo
2. Scale Text, Graph Editor & Grouping Alignment
3. Animating the Tracking Amount
4. Using Masks & Precomposing
5. Using the Fast Blur Effect
6. Creating a Null Object
7. Adding an Adjustment Layer & the Ramp Effect
8. Using the Directional Blur Effect
9. Using the Levels Effect
10. Using the Simple Choker Effect
11. Setting Up the Logo to Render

#### Lesson 3 - GLOW TRANSITION 24:20 min

1. Applying Choke Matte & Fractal Noise Effects
2. Applying Radial Fast Blur & Vector Blur
3. Adding Text to the 7 Logo
4. Creating a Path for Text Animation
5. Adjusting Position, Scale & Rotation of Text
6. Applying Force Motion Blur & Other Blurs
7. Duplicating Properties & Creating a New Path

#### Lesson 4 - ASSEMBLING STORM TRACKER 21:26 min

1. Starting a Composition & Adding Radio Waves
2. Animating Background Text
3. Creating & Using a Null Object
4. Layering Animations to Create Realistic Effects
5. Tweaking Effects to Interact with Animation

### PART 2 Opening Title Sequence

#### Lesson 5 - WEAVING A WEB 27:59 min

1. Creating a Spiderweb in Photoshop
2. Adding Texture & Depth to the Spiderweb
3. Duplicating & Offsetting Layers for a 3D Effect
4. Using a Null Object to Control the Web Layers
5. Adding Depth & Shadows to the Web Layers
6. Adding a Camera to Create Depth of Field
7. Using a Median Effect to Blur
8. Creating a Lighting Effect Using Glow

#### Lesson 6 - ANIMATING A STROKE 18:24 min

1. Setting Up a Stroke
2. Applying Fast Blur & Time Stretch to a Stroke
3. Using the Echo Effect
4. Applying Glow Effect to the Animated Stroke
5. Using the Stroke as a Background Animation

#### Lesson 7 - SPIDER WALKING 19:56 min

1. Animating the Head, Body & Rear of the Spider
2. Animating the Spider's Front Leg
3. Animating the Spider's Back Leg
4. Duplicating Layers to Make All Eight Legs
5. Softening the Look of the Spider

#### Lesson 8 - WEB OF DECEIT LOGO 19:06 min

1. Duplicating & Blending Layers
2. Animating Text with Effects
3. Adding an Adjustment Layer to Adjust Levels
4. Importing the Spider Walking Movie
5. Using Linear Wipe to Animate Web Line

#### Lesson 9 - ASSEMBLING THE WEB OF DECEIT 15:43 min

1. Compositing the Title Sequence
2. Animating the Tracking of the Text
3. Using a Simple Choker as a Wipe Transition
4. Duplicating the Effects for the Second Name
5. Adding Our Logo & Finishing Touches

### PART 3 Corporate identity Piece

#### Lesson 10 - TECHNO TUNNEL BACKGROUND 23:44 min

1. Adding Side-to-Side Motion to 10 Shapes
2. Applying the CC Cylinder Effect
3. Adding Rotation to the Tunnel
4. Moving through the Tunnel with a Camera Layer
5. Duplicating & Offsetting Layers
6. Adding Rotating Man File & Fast Blur Effects
7. Colorizing, Transfer Modes & Bit Depth

#### Lesson 11 - FUTURISTIC BACKGROUND 22:33 min

1. Exploring the Shape Layers in Photoshop
2. Adjusting Scale, Opacity & Rotation of Layers
3. Changing the Y Rotation & Adjusting the Timing
4. Precomposing Layers & Adjusting Time Stretch
5. Setting Scale & Rotation of the Shapes Layers
6. Changing the Transfer Modes of the Layers
7. Changing Layer Alignment to Fix the Animation

#### Lesson 12 - MOSAIC MAN ELEMENTS 11:19 min

1. Animating Wireframe Man, Mosaic & Invert
2. Using Algorithms & Encoders with Text

#### Lesson 13 - 3D GUY 19:10 min

1. Starting the Comp & Adding the Toner Effect
2. Applying a Mask
3. Creating a Circular Track Matte
4. Applying Tint, Simple Choker & Levels Effects
5. Working with Multiple Masks
6. Using Animation to Hide Masks & Mattes
7. Tweaking the Animation & Rendering

#### Lesson 14 - EDWARD BIOGENICS LOGO (EBG LOGO) 13:28 min

1. Adjusting Anchor Point to Animate Text
2. Creating Lines from a Solid & Animating Them
3. Applying the Card Dance Effect to the Logo
4. Applying CC Force Motion Blur to the Logo
5. Using Card Dance to Create the Logo Background

#### Lesson 15 - ASSEMBLING EBG OPEN 35:21 min

1. Combining Animations with a Difference Matte
2. Framing a Comp with Masks & Other Effects
3. Adding Feathers & Overlays to a Composite
4. Enhancing Animation Using Solids
5. Affecting & Animating Text Properties
6. Assembling the Final Comp
7. Creatively Transitioning Between Scenes